MFC Example Apps

# Solution: SocketDemoSln

## Project SocketDemoServer (Default)

### App Wizard

Graphical user interface, text, application

Description automatically generated

#### Application Type

Graphical user interface, application, Word

Description automatically generated

#### Document Template Properties

Graphical user interface, table

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#### User Interface Features

Graphical user interface, application, table

Description automatically generated

#### Advanced Features

Table

Description automatically generated

Windows sockets,

Output docking Pane

#### Generated Classes

Graphical user interface, application

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Graphical user interface, application

Description automatically generated

### Running App

#### Screenshot

##### Screen 1

Graphical user interface, text, application, Word

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##### Screen 2

##### Screen 3

##### Screen 4

# Modifications: SocketDemoSln

## Modified SocketDemoServerView

BOOL CSocketDemoServerView::PreCreateWindow(CREATESTRUCT& cs)

{

// TODO: Modify the Window class or styles here by modifying

// the CREATESTRUCT cs

cs.style |= LVS\_REPORT;

return CListView::PreCreateWindow(cs);

}

cs.style |= LVS\_REPORT;

and

void CSocketDemoServerView::OnInitialUpdate()

Graphical user interface, text, application

Description automatically generated

## Modified LeftView

BOOL CLeftView::PreCreateWindow(CREATESTRUCT& cs)

{

// TODO: Modify the Window class or styles here by modifying the CREATESTRUCT cs

cs.style |= TVS\_HASLINES | TVS\_LINESATROOT | TVS\_HASBUTTONS;

return CTreeView::PreCreateWindow(cs);

}

### Populate Tree

Add method PopulateTree()

Graphical user interface, application

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OK

### Add TVN\_SELCHANGED handler

Graphical user interface, application

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## Modified Screenshot

Graphical user interface, text, application

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